PROGRAMMA DI INGLESE

Docente: prof. Ferdinando Montesoro

Grammar topics revised	• Future with Will; Will vs Be going to and the present continuous; Zero and first conditionals • Present Perfect; Present perfect with ever and never; • Present perfect with just / already / yet; been vs gone. • Present Perfect with for and since; How long ...? • Present perfect vs Past Simple. • indefinite pronouns: some, any, no, none • Comparatives and Superlatives; • Present simple and present continuous; • State preposition; Possessive (adjectives and pronouns); • Past simple and past continuous.
Libro di testo: Engage2! - Berlis, Bowie, Jones - Pearson Longman	
New grammar topics – Shede grammaticali e di esercitazione condivise	
Past perfect Simple Past perfect vs Past simple Adverbs of time	**Reference Unit - 4**
Zero and First conditionals Second conditional I wish/If only	**Reference Unit - 8**

Dal Testo: Clickable - English for specific purposes; - Ed. San Marco

Step 4 – Programming languages and operating systems

Data b a s e   c r e a t i o n : S Q L - Activities made possible by SQL
Operating systems - Microsoft Windows – Mac OS
Open-source systems - Linux

STEP 5 - Application Software

- **Flip it** – Whatsap: A popular messaging application
- **Word processors**– Pages
- **Hotspot** - Commands and features of word processors
- **Office productivity software -** Apache OpenOffice – Google Docs
- **Cloud storage -** Drive – iCloud
- **Spreadsheet application**s - Some popular spreadsheet programs
- **Presentations**
- **Databases**
- **Types of databases -** Relational databases - Distributed databases - Cloud databases - NoSQL databases
- **Apps**

STEP 6 - Graphics Software
• **Flip it** - An introduction to graphics software • **Photo editing** - Basic techniques – Advanced techniques • **Video editing** - Available tools • **Desktop publishing (dtp)** • **Computer-aided design** (CAD) - CAD functions – Electronic Design Automation • **Hotspot** - AutoCAD basic features • **Computer games** - The development of computer games • **Computer-generated images in films**
STEP 7 - A Step Ahead
• **Flip it** - Robots then and now • **GPS** - How GPS works • **Drones** • **Enhanced reality** - Virtual reality - Augmented reality • **Artificial intelligence** - Knowledge engineering • **Inclusive technology** - Stephen Hawking and the speech-generating device • **Smart homes hotspot** - Home automation appliances • **Holograms** - Hologram operation • **Smart speakers**
APPROFONDIMENTI IN LINGUA ORIGINALE SU TEMI D'ATTUALITA
TOURISM AND TRAVELLING • **The world of tourism -** A brief history of tourism; From travellers to tourists; Towards modern tourism; 21st-century tourism; MILLENNIALS; Special needs and accessible tourism; Documents **HOW TO TRAVEL** • **Land Travel -** Train travel; Coach travel; Car travel • **Water travel: -** River cruises and tours; Water services • **The aviation industry -** Scheduled and chartered flights; IATA codes; The cost of flying; Airfares and classes; Flying on a budget; At the airport ; Airport procedure
TATTOOS: • **Origin and types** • **Why People Get Tattoos** • **Trust what you are! Beware of changing your appearance** • **Body piercing and tattoos - The facts** • **Slang**

Perugia 09.05.2023   Prof. Ferdinando Montesoro

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Gli studenti

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